## ARTICLE FOURTEEN

## BADMINTON

14.1 A meeting of the coaches will be held in January before the beginning of the season.
14.1-1 Makeup games will be rescheduled as follows:
$\star$ At the earliest possible convenience.
$\star \quad \mathrm{Or}$, as a double-header on the second round.
$\star \mathrm{Or}$, at the end of the season.
14.2 PRACTICE: Will follow the Sac-Joaquin Section guidelines.
14.3 Will follow Badminton World Federation rules for competition.

### 14.4 GAME MANAGEMENT:

14.4-1 Game time will be at $4: 00 \mathrm{pm}$, or earlier by mutual agreement.
14.4-2 The home team at all dual meets will provide practice shuttlecocks and new game shuttlecocks. The Yonex Mavis 350 White Medium Speed shuttlecock will be used for all League games.
14.4-3 Each team will establish a challenge ladder for singles and doubles. The top eight (8) singles players will play singles in their established order and the top seven (7) doubles will do the same.
14.4-4 Team lineups must be complete before exchanging information with the other coach.
^ Eight (8) singles and seven (7) double matches
$\star$ Players may play both singles and doubles
14.4-5 No changes will be allowed except to replace a player with a medical condition or an injury, before her match is started. Replacement must be someone NOT in the original lineup. A coach may forfeit the match by mutual agreement of coaches.
14.4-6 In case of forfeit, you may forfeit the number where the players were placed on the ladder.
$\star$ SINGLES: You may move everyone up or put in a substitute.
$\star$ DOUBLES: you may move the teams up or you may put in a substitute. If a substitute is used the team may be lowered no more than two places from the rank of the highest player. If you have less than a full team, you must forfeit the lowest match.
14.4-7 If both teams forfeit the same number and a tie results, the tie will stand.
14.4-8 Singles matches will be played first in all league matches.
14.4-9 At all dual meets; only players will be at the court. All spectators and players not playing must stay in the bleachers.

### 14.5 LEAGUE TOURNAMENT:

14.5-1 There will be a league tournament at the end of the schedule. The winners from this tournament will represent the league in Section Playoff Competition.
14.5-2 If there are seven (7) schools competing in the league tournament, the first and second place teams will bring three (3) singles players and three (3) doubles teams. All other teams will bring two (2) singles players and two (2) doubles teams.
14.5-2a If there are only five (5) schools competing in the league tournament, the first, second and third place teams will bring three (3) singles players and three (3) doubles teams. All other schools will bring two (2) singles players and two (2) doubles teams. The first-place team will bring an additional single player or doubles team. The second-place team will bring an additional single player or doubles team, whichever the first-place team did not bring.
14.5-2b If there are six (6) schools competing in the league tournament, the first, second and third place teams will bring three (3) singles players and three (3) doubles teams. All other schools will bring two (2) singles players and two (2) doubles teams. The first-place team will bring an additional single player or doubles team. The second-place team will bring an additional single player or doubles team, whichever the first-place team did not bring.
14.5-3 Double elimination will be used. Entries will play singles or doubles, not both.
14.5-4 Each team will furnish two (2) tubes of shuttlecocks to the host school.
14.5-5 A coach's meeting will be held prior to the league tournament for the purpose of seeding. Bring the following information on $4 \times 6$ cards:
$\star$ Print the name of the participant (s)
$\star$ Print the school's name.
^ Print win/loss record.
« List the rank and names of players they have played. Also list the score of each match.
14.5.6 At the conclusion of the tournament, the top 4 singles players and the players that make up the top 4 four doubles teams will earn AllLeague distinctions.
14.6 The Tie Breaker Procedure, Bylaw 1.26, will be used only at the League Tournament to determine Section representation.
^ Head-to-head competition.
$\star$ Game differential with-in the tie.
$\star$ Game differential with the next place team.

